



GWf]b['6 cl

57 HJ+HMG<99H'004

CV^YW]j Yg. 'XYbh]ZngWf]b['ncbYg'fUFYUg'k\ YfY'UVU`'a i ghghcd'
hc'gWfY'Udc]bH'UbX'd`UWfa Ybhg

Ni a VYf'cZd`UnYfg: Qããã ã^!&ã ^
9ei]da Ybh

- Ø ~ ! (4) coloured balls, & } ^• oi^ |æ c& cups
- Six (6) àæ•

GYhi d.

- PlaceÁ@Á Áæ• Á Á !{ Áã ~ æ^ÉV@!Á @ ~ |áÁ^Áæ[~ oGÁæ] Á Áã æ &Á à^c ^^} Á@{ É
- Qãæ] É æ^Á@Á ~ æ^Áæ*^!Q Á Á Áæ] Á Áã æ &Dæ áÁã ~ &Á Áã^Á @} Á@Á^!&Á^!&{ ^• Áæ^!ÉV@ Á Á [[áãææ] Á Á [{ ^}]^Á @ Á Á •æã * Á ~ É



DfcWXi fY

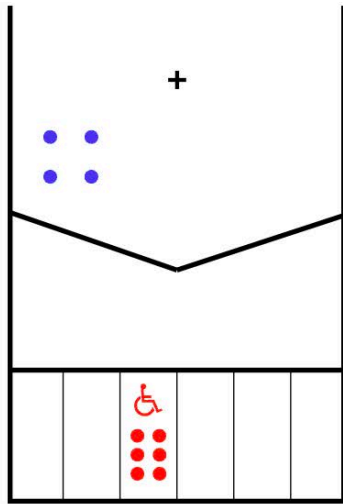
- V@Á |æ^!Á æã á• Á Á }^Á Á@Á [Áã * |^Á [ç^Á æã áÁ•^Á@Á & !!^•] [] áã * Áæ] É
- V@Á |æ^!Á ~ •Á æ^Áæ] æ{ ^} ó• æ^Á@Á ~ æ^Á @^Áæ[æã * Á@Áæ] Á á^|á æã * Á@Á ~ æ^É
- Óæ&Áæ] Á • æ^Á@Á ~ æ^ÁUfbg'%dc]bÉ
- Ü^É [•æ] } Á@Á ~ æ^Áæ Á^á^áÉ
- T [áã^ Á@Á & } æã Áæ] *^Á@Á [•æ] } Á Á@Á ~ æ^Dá^c ^^} Áæ&Á^!á • Á Áæ] Á ç Á |æ&Á |æ{ ^} ç Á çæã ~ Á [&æ] • Á } Á@Á |áÉ

Variation

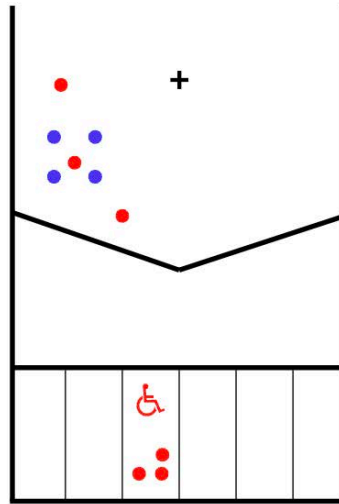
To help the player understand and calculate the risk, place a pin in the middle of the square. If the player knocks down the pin while making a placement, they lose all accumulated points.

EXAMPLE

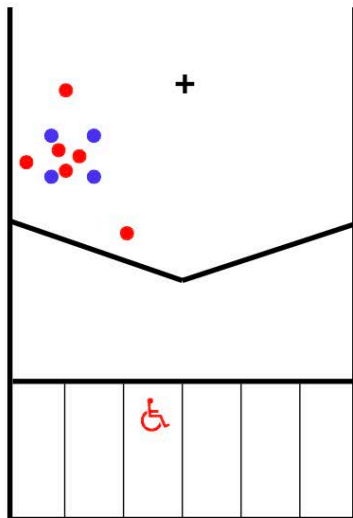
1. Create a scoring box with 4 blue balls.



2. Make a placement inside the square.



3. Continue the placements for the 6 red balls.



4. Calculate the points.

